

# 9) France 19 IPC

## *Political Situation*

France: At war with Germany/Italy.  
May declare war on Japan.



### **Turn sequence:**

- 1) Tech development
- 2) Purchase & repair
- 3) Combat Movement
- 4) Resolve combat
- 5) Non combat movement
- 6) Unit placement
- 7) Collect income (check bonus & convoys)

### **National Setup France:**

France: 6 Infantry, 2 Artillery, 2 Tanks, 1 Fighter,  
1 Airbase, 1 Major IC

Normandy/Bordeaux: 1 Infantry, 1 tank,  
1 Naval Base, 1 Minor IC

Southern France: 1 Infantry, 1 Artillery,  
1 Naval Base, 1 Minor IC

United Kingdom: 1 infantry, 1 fighter

Syria: 1 Infantry

Tunisia: 1 Infantry

Morocco: 1 Infantry

Algeria: 1 Infantry

French West Africa: 1 Infantry

Sea Zone 72: 1 Destroyer

Sea Zone 93: 1 Destroyer, 1 Cruiser

Sea Zone 112: 1 Cruiser

### **National Objectives France:**

When France is at War

Troop Bonus:

When the territory of *France* is liberated for the **first time** the player controlling this territory immediately places up to **12 IPCs** worth of any units in the territory of *France*.

### **Victory conditions:**

Objectives to be met for a full round of play

**Axis:** control 6 of 8 VC's on Pacific map, **OR** control 8 of 11 VC's on Europe Map

**Allies:** Control all Axis capitals

