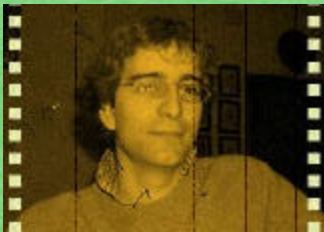




LAMBO



"I added a new table to the rulebook tonight, so it supports now the menstrual cycle of female characters..."

Roleplayer's DNA. As long as Lambo is your friend, gain 1GP each time that a player (including yourself) plays a Game or an Item belonging to the **RPG** category.



LOGORREA-MAN



"Bla, bla, bla..."

Chattering You **MUST** play this card as soon as you draw it. As long as you have Logorrea-Man, you can't play Friends and must discard an Item in play at the beginning of each of your turns. When you run out of Items, pass this card to an opponent (your choice) that has Items in play. If nobody has Items, discard it.



RAVEN



"Oh don't worry, I don't feel hurt, it's just a game ... Ah, however, I'm going to attack you here, here and there!"

Suprema Rosicatio. As long as Raven is your friend, each time an opponent forces you to discard one of your cards in play, you can immediately draw a new card from the deck as compensation.



DRAGO VERDE



"Mumble, mumble... I'm moving this, nay I move that one, right? But, perhaps... EHY! Who put this chewing gum into my mouth?!"

Polemics. As long as Drago Verde is your friend, if an opponent gains more GPs than you in a Game you played, then he loses his next turn.



MARGIGI

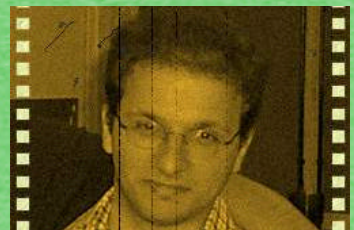


"OK, page 23 of the rulebook, third paragraph, it says that this move is not allowed on even days..."

Encyclopedic Knowledge. As long as Margigi is your friend, you gain 1GP each time that a player (including yourself) plays a Game or an Item of the **Boardgame** category.



TOPO



"Uh, wonderful! Could I try it?"

Animal Curiosity. As long as Topo is your friend, you gain 1GP each time that a player (including yourself) plays a Game or an Item of the **3D** category.



DATHON



"Hallo? It's Dathon... I'm afraid we have an inconvenience, there is a problem with the car..."

Gambler. As long as Dathon is your friend, you gain 1GP each time that a player (including yourself) plays a Game or an Item of the **Card** category.



EMMA-HOO



"But you, Goblins, have you ever played a 'normal' game?"

Dark Power. As long as Hemma-Hoo is your friend, you can choose not to roll the die for Games played by your opponents. If you choose so, you automatically roll the same result of the active player (your Darth Goblin becomes Black Goblin, but your bonuses/malus apply).



KANE



"Sam Gamgee, you said? Nah, I don't look like him!"

The Trader. As long as Kane is your friend, you gain 1GP each time that an opponent plays an Item card.

You don't gain GPs for Items you play.