

# SOLITAIRE FLOW CHART

## TRANSIT BOX



one unit maximum

Die roll 1-4 :  
Weakest Rastur if  
Transit is empty

Die roll 1-4 :  
Move to Active if  
Transit is full

## ACTIVE POOL

mixed face down



Die roll 5-6 :  
One Rastur closest to two  
withdrawn moves to  
Active Pool

Die roll 5-6 :  
Draw two and withdraw  
to Reserve Pool

Die roll 1-4 : Draw one for  
placement on map

## RESERVE POOL

face up in order

			
			
			
			
			
			