

# **Variants**

## • PLAYERS ORDER:

- 1. Randomly establish the initial order of play;
- 2. All players start with 11,000 Bagos;
- 3. Players buy the initial Vineyard according to the initial order of play;
- 4. Adjust the new order of play, depending on the number of bought regions (the player who bought the region with the lower number, will start first and so on). In case two or more players start in the same region, the order doesn't change;
- 5. Give the 3rd and 4th players 1000 Bagos cash (in a 2 players game, give the 2nd player 1000 Bagos cash). Example:

Yellow buys Sado (region 7), **Blue** buys Dão (region 3), **Red** buys Minho (region 1), **Purple** buys Alentejo (region 6). Turn order is adjusted as follow: **Red**, **Blue**, **Purple** and **Yellow**.

**Purple** and **Tollow** receive 1000 Bagos each.

### • TAKE BACK THE BARRELS FROM THE HANGOUTS

During the Maintenance step, after paying the enologists, following the turn order, all players that have at least one pair of barrels in the same hangout must take back one pair and, if possible, place 2 Renown cubes in 2 different Regions of their choice. Barrels are returned to the Player's supply.

### Money multiplier

At the end of the game, the Player receives VP for cash Bagos in front of him (Players may divest): 1 per 1,000 Bagos if his barrel is in the left space, 1 per 2,000 Bagos if it is in the right space. Players cannot receive more than 16 VP each.

#### • WINE FAIR - 2 PLAYERS

If it is a 2-players game, the Player in first place on the Fair Scoring Track gains the VP shown under the number I on the table in the Fair Area while the Player in the second place gains the VP shown under the number III. So for the first Fair, the rewards will be 9 and 3 VP, for the 2nd Fair the rewards will be 12 and 4 VP and for the 3rd Fair the rewards will be 15 and 5 VP.